1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

a. More than half of all kickstarters are successful.

b. About a quarter of kickstarters are plays

c. About ¾ of all kickstarters are from the US.

2. What are some limitations of this dataset?

This dataset was last updated 03/15/2017 and doesn’t show more recent trends.

3. What are some other possible tables and/or graphs that we could create?

One that shows state and category by percent funded.